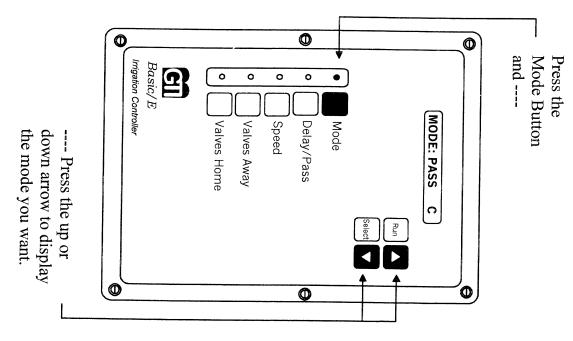
### Basic – E CONTROLLER

For Customer Support Questions:
Ph. (859) 626.3001
Fax. (859) 626.3001
Email. support@greenhousetechnology.com

## Modes:



## Modes Available:

Pass: Program the boom to make a certain number of passes

**Delay:** Program theboom to make a single pass at pre-defined intervals during certain times of the day or night.

**Jog Forward:** To move the boom forward.

Jog Reverse: To move the boom backward or in the reverse direction.

Home: Move the boom to the

home position

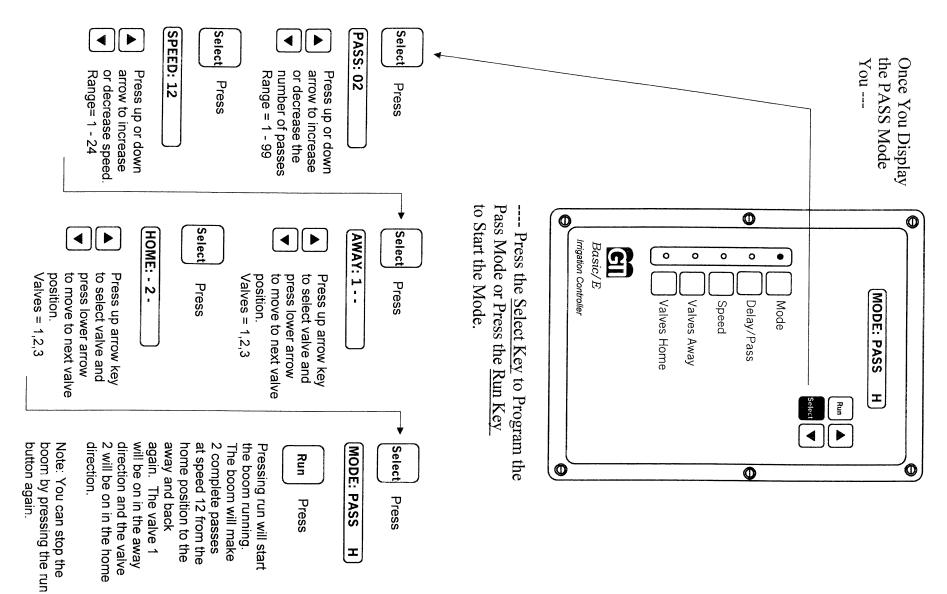
Away: Move the boom to the away position

**Location:** Program the boom to know its current location in the bay.

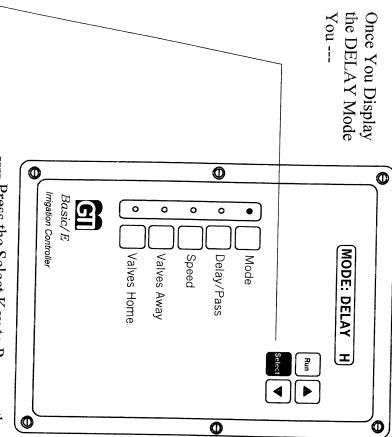
Time: Display current time

Test: Test boom hardware

## MODE: PASS



## MODE: DELAY



---- Press the <u>Select Key</u> to Program the Delay Mode or Press the <u>Run Key</u> to Start the Mode.

#### Select

#### Press

### TIME ZONE: 1

Press up or down arrow to select the Time Zone you want to edit. Range = 1 - 3



#### Press

## START TIME:08:00

Press up or down
arrow to change the
time to the start time
for Time Zone 1

Note: Press and hold the arrow key down and the time will change quickly. Time is in military.

Range = 00:00 - 24:00

### Select Press

END TIME:17:00

## Press up or down arrow to change the time to the end time for Time Zone 1

Note: Press and hold the arrow key down and the time will change quickly. Time is in military.

Range = 00:00 - 24:00

### DELAY: 015

Press up or down
arrow to select the
interval or time between
passes. Range: 1-240
Minutes

#### Select

#### Press

#### **♦** SPEED: 12

TIME ZONE: 2

▶ Press up or down arrow to increase
 ▼ or decrease speed Range= 1 - 24

### AWAY: 1 - -

▶ Press up arrow key to select valve and press lower arrow to move to next valve position.
Valves = 1,2,3

#### Select

#### t Press

#### HOME: - 2 -

Press up arrow key to select valve and press lower arrow to move to next valve position.

Valves = 1,2,3

•

## pressing the mode button and using the

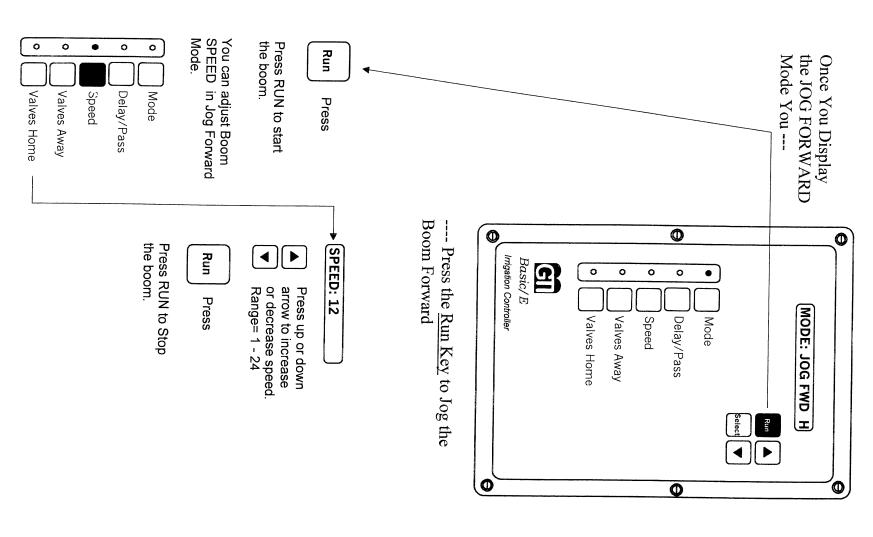
At this point you can program additional time zones repeating the previous steps, start the boom by pressing the start button or change modes by

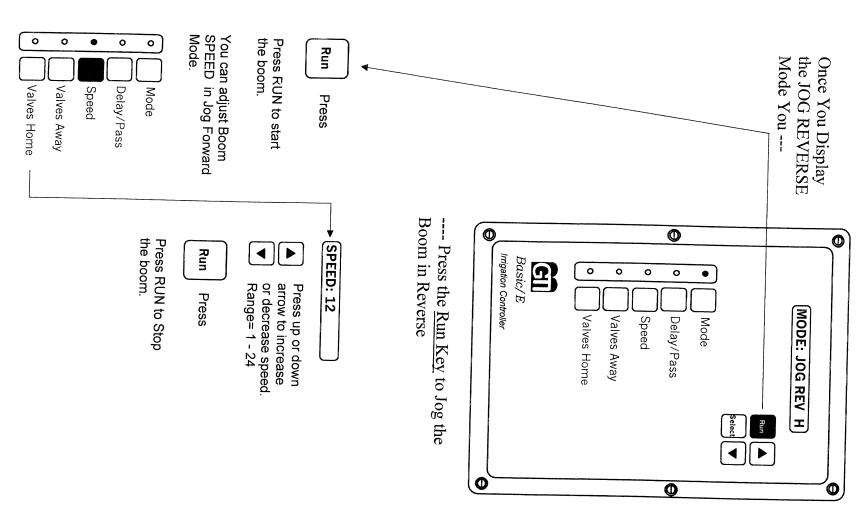
modes.

arrow keys to change

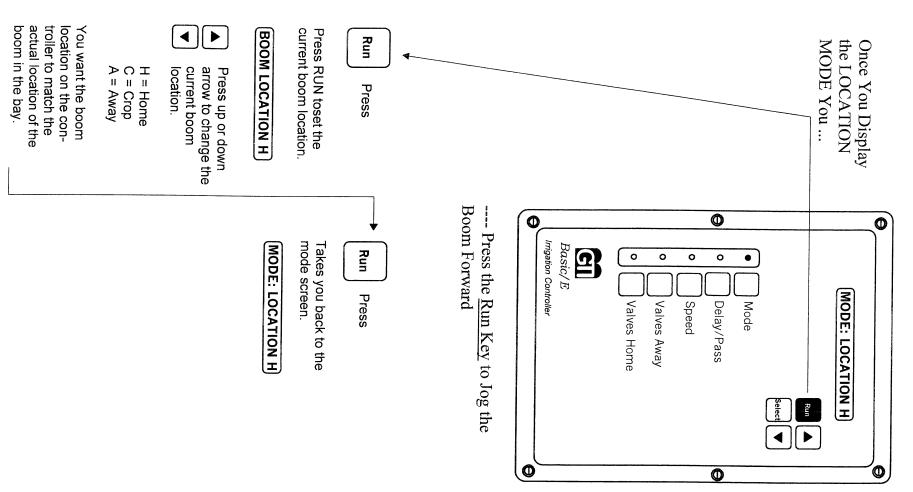
Note: If you start the boom and need to stop it you can stop the boom by pressing the run button again.

# MODE: JOG FORWARD

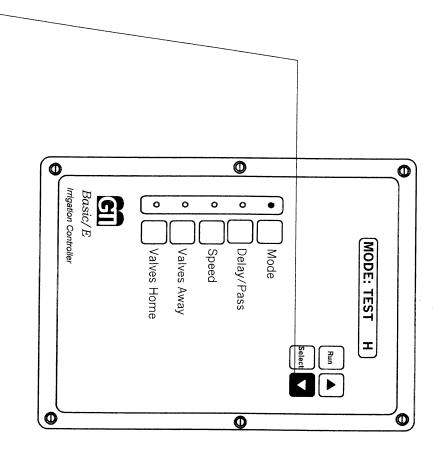




## MODE: LOCATION



## SETTING CLOCK





Press

**Note:** Unplug Controller and then Power-up the Controller while pressing the Down Arrow Key.

TIME: \*00:00



Press the up or down arrow key to increase or decrease the hours.

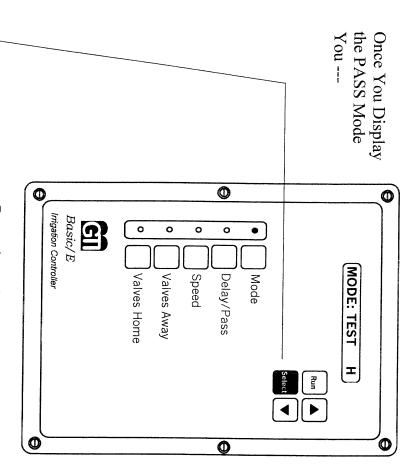


Press the Select key to move the asterisk to the Minutes. Press the up or down arrow key to increase or decrease the minutes

CURRENT TIME IS IN MILITARTY USING 00:00 - 24:00



Press Run to go to the mode screen.



to Start the Mode. Pass Mode or Press the Run Key ---- Press the Select Key to Program the

Run

Press

VALVES: - - -ェ



valves. the down arrow key move between valve 1,2,3 and key to turn on the Press the up arrow

will see the following After the 3rd valve you

SWITCH: 123456 H

Each number represents a magnet read switch.

1 = Motion
2 = Job Forward
3 = Job Reverse

4 = Collision

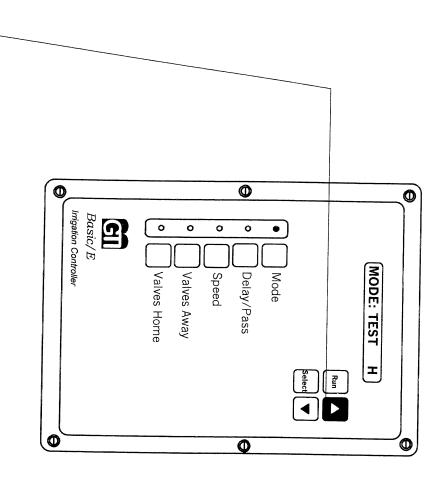
5 = Remote Start 6 = Index

i = Index

to that switch should appear on the screen. the magnet switches the number corresponding a magnet near one of At this point if you place

sure you have the sensors shoot a sensor or make when you need to trouble wired correctly. This is an excellent screen

## ENABLE / DISABL MOTION ALARM



**Note:** Unplug Controller and then Power-up the Controller while pressing the Up Arrow Key.

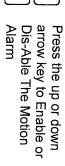
Press

Run

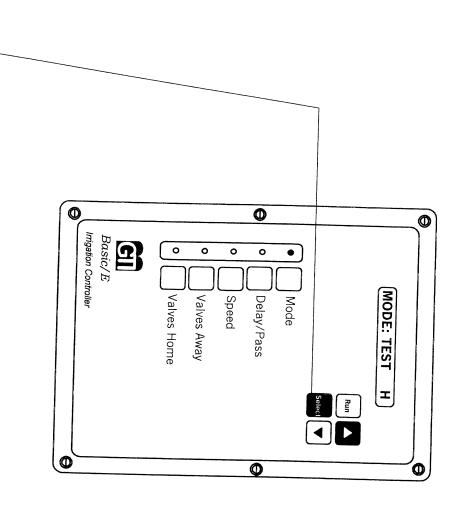
Press Run to go to the mode screen.

**Note:** Under normal circumstances the motion alarm should be enabled!





# RE-SETTING CONTROLLER



**Note:** Unplug Controller and then Power-up the Controller while pressing the Select Key.

Select

Press

BATRAM CORRUPT

Run Press Run to go to the mode screen.

**Note:** This key will reset the controller to factory original.